



## Contact

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 Vesterbro, København, Denmark

## Languages

- French
- English

# GUILLAUME PISSELOUP

## Game Developer

*Developer with 2 years of experience in game development. Proven skills in OOP and coding principles, developed games and prototypes, with features and tools. Ported and adapted multiple games (PC, mobile, and AR) to custom hardware to ensure an immersive and enjoyable user experience. Developed an SDK including an API to support external developers using company custom technology*

## Work experience

### 2023 - 2024 Unity developer - UDU, Frederiksberg

- Build company SDK for innovative custom controller device
- Designed API for controller implementation for outsourcing
- Developed and maintained games and their features
- Ported and adapted external games to company's device
- Created samples and docs to help outside developers
- Refactored codebases for maintainability and scalability

### 2022 - 2023 Unity game developer intern - UDU, Frederiksberg

- Developed tools to assist game designers and artists across multiple company projects
- Prototyped use cases for the controller

### 2012 Integrator & web designer - Bluestella, Paris

- Integration & design of websites and adds - HTML & CSS
- Reporting and management of email advertising campaigns

### 2011 Communication Service - City hall, Morsang sur Orge

- Graphic design : billboards, flyers, invitations, newspapers

## Education

### 2019 - 2020 Unity developer

WebForce3, Paris 4th.

### 2013 - 2015 Bachelor of Communication and Digital Media

Sup de Pub - INSEEC Group, Paris.

### 2012 - 2013 Faculty of Arts and Humanities

University Paris 1, Panthéon-Sorbonne.

### 2010 - 2012 Higher Education Diploma in Multimedia & Internet

DUT MMI - University Institute of Technology in Vélizy, France.

### 2010 High School diploma, Industrial Sciences & Technologies

With honors, music & sport option.

## Skills

- |                 |                 |                       |
|-----------------|-----------------|-----------------------|
| ● Unity         | ● AR / VR       | ● Team player         |
| ● C#            | ● Photoshop     | ● Attention to detail |
| ● Visual Studio | ● Premiere Pro  | ● Result Oriented     |
| ● Git & GitHub  | ● Microsoft 365 | ● Service-minded      |

## Hobbies & Interests

- |                        |                                |
|------------------------|--------------------------------|
| ● Gaming & board games | ● Graphic design & Digital art |
| ● Storytelling         | ● Fitness & strength training  |